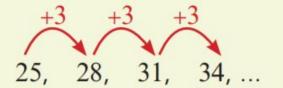
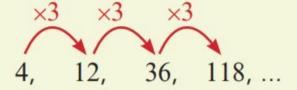
## **NUMBER PATTERNS**

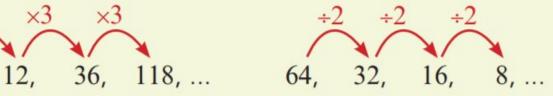
- A list of numbers that follow a rule is called a **number pattern** or a **sequence**. For example: 4, 7, 10, 13, ...
- Each separate number in the sequence is called a **term**.
- In the example above, the 4th term is 13. The rule 'start with 3 and add 2 to each term' gives 3, 5, 7, 9, 11, ...
- To find the pattern rule for a sequence, ask:
  - Are the terms increasing or decreasing by a fixed amount?





– Are the terms being multiplied or divided by the same amount?





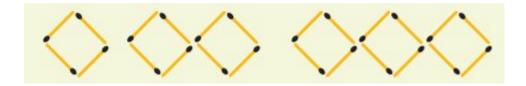
## **NUMBER PATTERNS**

```
6, 18, 30, 42, ...
99, 92, 85, 78, ....
2, 6, 18, 54, ....
256, 128, 64, 32, ...
3, 5, 8, 12, ...
3, 8, 13, 18, ...
5, 10, 20, 40, ...
14, 100, 20, 80, 26, 60, ....
1, 4, 9, 16, 25, ...
1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ... (Fibonacci)
1, 2, 3, 5, 7, 11, 13, 17, 19, 23, ... (primes)
```

## **SPATIAL PATTERNS**

A spatial pattern is a sequence of geometrical shapes.

example



A table of values shows the number of shapes and the number or sticks.

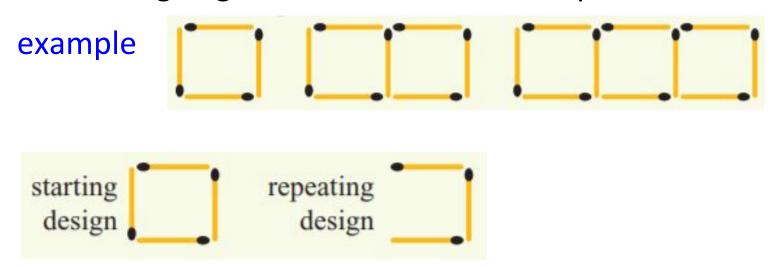
Number of squares	1	2	3	4	5
Number of sticks	4	8	12	16	20

A pattern rules shows how many sticks are needed for a certain number of shapes:

example: Number of sticks =  $4 \times$  number of shapes

# **SPATIAL PATTERNS**

If designs connect with an edge, the repetitive shape added on will be a subset of the original design, as the connecting edge does not need to be repeated.



## **SPATIAL PATTERNS - EXAMPLE**

a Draw the next two shapes in this spatial pattern.



b Copy and complete the table.

Number of crosses	1	2	3	4	5
Number of sticks required					

- **c** Describe a rule connecting the number of sticks required to the number of crosses produced.
- d Use your rule to predict how many sticks would be required to make 20 crosses.

#### **TABLES AND RULES**

From the table of values, we can figure out a rule describing the relation between two varying quantities.

Number of squares	1	2	3	4	5
Number of sticks	4	8	12	16	20

Number of sticks =  $4 \times \text{Number of squares}$ 

More generally, we talk about "input" and "output".

example:

for the table:

Input	1	2	3	4	5	6
Output	6	7	8	9	10	11

Output = Input + 5