

TABLES

For two-stage events, such as rolling two dice, a **table** is the most convenient way for listing the sample space (i.e. all the possible outcomes)

Two dice are rolled and their sum is calculated.

- a** Use a table to list all possible sums.
- b** What is the probability of rolling a sum of 10?

		2nd die					
		1	2	3	4	5	6
1st die	+						
	1	2	3	4	5	6	7
	2	3	4	5	6	7	8
	3	4	5	6	7	8	9
	4	5	6	7	8	9	10
	5	6	7	8	9	10	11
6	7	8	9	10	11	12	

- b** There are 36 possible outcomes.

$$\begin{aligned} P(\text{sum of } 10) &= \frac{3}{36} \\ &= \frac{1}{12} \end{aligned}$$

EXPERIMENT WITH REPLACEMENT

Example: two selections are made from digits $\{1, 2, 3\}$

If replacement is allowed, the possible outcomes are as follows:

		<i>1st</i>		
		1	2	3
<i>2nd</i>	1	(1,1)	(2,1)	(3,1)
	2	(1,2)	(2,2)	(3,2)
	3	(1,3)	(2,3)	(3,3)

In that case, the probability of getting (1,2) is $1/9$

EXPERIMENT WITHOUT REPLACEMENT

If replacement is NOT allowed, the possible outcomes are as follows:

		<i>1st</i>		
		1	2	3
<i>2nd</i>	1	×	(2, 1)	(3, 1)
	2	(1, 2)	×	(3, 2)
	3	(1, 3)	(2, 3)	×

In that case, the probability of getting (1,2) is $1/6$